

Brian Aspinall is an educator, best selling author and three times TEDx speaker who is considered one of the brightest STEAM innovators in education. His first book, Code Breaker – 15+ Ways to Get Started With Coding, continues to top the charts in STEAM Education with a focus on rethinking assessment and evaluation. With a second book (Block Breaker) set for release in early 2019, Brian is eager to continue to support educators and students with computational thinking tasks.

Brian taught elementary school for over a decade prior to completing his Masters' degree in Math Education. Today he teaches teachers at various Faculties of Education in Ontario, Canada and consults for ministries, unions, school districts and schools across North America.

In 2016, Brian was awarded the Canadian Prime Minister's Award for Teaching Excellence for his work with coding and computational thinking. His enthusiasm, thought leadership, and approach to building capacity within STEAM education has made him a sought after speaker throughout North America and has earned him the honour of being selected as Canada's first Minecraft, Micro:BiT, and Makey Makey Ambassadors!